

A patch went out for Diablo 4 this week to prepare for the game's first season. However, the patch was not well received by fans, causing Blizzard to issue a variety of statements on the why they did the patch as well as future patch approaches. Did the internet make this a much bigger deal than it should have been though? We discuss the fallout from this patch and opinions on the game's direction, which takes a larger chat on the general increase of season play and battlepasses in many of our favorite video games. All this, our gaming weeks, and more, make up another week of the longest running video game podcast, Orange Lounge Radio!

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LIVE on the VOG Network, Sunday nights at 6 Pacific, 9 Eastern www.vognetwork.com

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