

This weekend was Blizzcon, and the first one back in person since the pandemic as well as major internal issues brought to light within the company during the first years of the pandemic. How did this years event feel different? What were some good announcements, and what announcements bring concern? Do the upcoming expansions for Diablo and Warcraft have the content to justify the price of the expansion? Time will tell as we see what this major company in the industry has planned for the next year. We discuss this and many more other gaming companies and their news too on another week of the longest running video game podcast, Orange Lounge Radio!

Also in the news:

- * Silent Hill Ascension has Rocky Launch
- * Bungie Layoffs
- * Are PC Game Mods Cheating? Capcom says...
- * Atari Acquires Digital Eclipse

All this and more on the show where EVERY gamer has a voice-- Orange Lounge Radio!

LIVE on the VOG Network, Sunday nights at 6 Pacific, 9 Eastern www.vognetwork.com

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