

A controversial patent filed by a streaming device and TV maker has the gaming community talking, as it might inject even more ads into our games whenever we put it on pause. We aren't really sure how this might work without fail anyway, as some consoles already do their own thing in pause mode. Is this a patent that a company might actually act on? Or will the pushback be too great? We discuss this and much more in the week of gaming news. All this on our last triple digit episode as we hit a milestone thousand episodes next week. Thank you all for keeping our show going and being the longest running video game podcast to date!

Also in the news:

- * Fight to Stop Online Shutdowns

- * Xbox Sets Up Team on Backwards (and Forwards) Compatibility

- * Dragon Quest Exec Producer Stepping Down

- * Another Studio Accused of Toxic Environment

All this and more on the show where EVERY gamer has a voice-- Orange Lounge Radio!

Orange Lounge Radio 999 - 4/7/2024

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Sunday, 07 April 2024 19:50 - Last Updated Sunday, 07 April 2024 19:50

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