Rob is back from Dragon Con to tell us about his experiences at the show which include some hands-on time with the Occulus Rift. Could this be a big changer for the video game industry, or are there some concerns about this being another Virtual Boy? Also in the news, the kickstarter for Mega... excuse me Mighty No. 9 does tremendously well, which suprises pretty much no-one. What could this mean for the future of not just Mighty No. 9 and kickstarter games, but Mega Man? We hear from our listeners on if they backed this project or not.

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