

Written by skie

Sunday, 16 November 2014 22:12 - Last Updated Sunday, 16 November 2014 22:13

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On a busy "haiku" edition of our show, the gaming community is all abuzz around the release of Assassin's Creed Unity, and the various technical glitches that the game has. However, is this really the only game to have these problems? What effects from the past week might be felt in the industry moving forward? Also, YYR calls the show to debut his latest OLR inspired game, Pixel Shits, an homage to classic 2600 games that he used to teach himself a bit about Unity.

Also in the news:

\* Playstation Vue

\* World of Warcraft: Warlords of Draenor Launch

\* FIFA 15 blocking Share Play

\* Arkanoid vs. Space Invaders

All this and more on the show where EVERY gamer has a voice-- Orange Lounge Radio!

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## Orange Lounge Radio Episode 575 - 11/16/14

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