Written by skie Sunday, 26 February 2017 22:28 - Last Updated Sunday, 26 February 2017 22:29

The Nintendo Switch will be released on Friday, and we get some controversial last minute details leading up to the launch of the system. Will the lack of Virtual Console at launch be a critical failure for the system? Or are those that have pre-ordered the system become comfortable with their "early adopter" status? We discuss live with the listeners tonight, and cover the rest of the week's news including some impressive sales figures for the Playstation VR!

Also in the News:
* Final Fantasy XV Update
* Sunset Overdrive's future
* Unity Engine used for cartoons
* Halo Split Screen mode
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