

Written by skie

Sunday, 04 November 2018 21:38 - Last Updated Sunday, 04 November 2018 21:38

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Blizzcon happened this weekend, which brought with it the controversial announcement of Diablo Immortal, a new diablo game designed for mobile phones. The internet has had a negative reaction to the announcement, but is the problem with the game itself, or with the messaging? We get into our takes on how the news could have been presented. We are also joined with special guest Shane, from the old Pokestop Podcast, who stops by to talk about one of the newest games he's played this week which turns out it one of the worst he has EVER played.

Also in the news:

- \* Destiny 2 free on PC for a time

- \* Super Smash Bros Ultimate direct

- \* New Undertale Game?

- \* Youtube to come to the Switch finally?

All this and more on the show where EVERY gamer has a voice-- Orange Lounge Radio!

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## Orange Lounge Radio Episode 751 - 11/4/18

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