Halo Infinite confirms this week that it's online multiplayer will be free, no longer requiring Microsoft Gold. This will be great if the rumored Battle Royale mode turns out to be true. However in a topic that's come up many times on this program, is this a sign of the end of paying for multiplayer online with consoles? Also, the makers of Halo have responded to recent criticisms of what was shown at the Xbox Game Event. Is this sort of social media feedback a good thing for our industry, or harmful? We discuss all this and more!

Also in the News:

* Nintendo Controversial Gigaleak

* PS5 Rumored Activies Function

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