

It's announced this week that the Amico has launched, just not as a console but as an Android app. Will the necessity of needing two devices, one to serve as the Amico and the other to serve as a controller prove too difficult for this "family friendly" system? And why after saying that games would cost \$8 or less is an attempt to charge \$15 for the games being made? Do we think the real console will ever see the light of day? We discuss all this and more on a holiday edition of the longest running video game podcast, Orange Lounge Radio!

Also in the news:

- * Spirittea Social Media Comments
- * Rockstar Requests Cancelled Game Blog Post Removal
- * Michonne from Walking Dead Almost in Mortal Kombat 1
- * Pop Up Ads in Assassin's Creed

All this and more on the show where EVERY gamer has a voice-- Orange Lounge Radio!

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Written by skie

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LIVE on the VOG Network, Sunday nights at 6 Pacific, 9 Eastern www.vognetwork.com

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